



# St. Francis

## Oct. 9, 1759

In the fall of 1759 Major Rogers with a small force of rangers, militia and friendly indians, was sent deep into French territory to attack the Abenakis Indians of St. Francis in retaliation for their raids of British settlements. His orders from General Amherst stated "Remember the barbarities that have been committed by the enemy's Indian scoundrels. Take your revenge but... it is my order that no women or children be killed or hurt."

The French discovered Rogers and sent a large force after him. Instead of aborting his mission, Rogers pressed on towards the Indian village while eluding his French pursuers. He boldly attacked the Abenakis village and caught the Indians by complete surprise. He defeated the Indian warriors, rescued English captives, took Indian women and children prisoners and burned the village. With this group he started his escape on the long way back to English territory.

The French and remaining Indians continued chasing their enemy. Major Rogers force was slowed by their prisoners, booty and rescued captives. Rogers divided his force to improve their chances of escaping. The French and Indians eventually hunted down some of these groups and recovered some of their women and children prisoners. Also, Rogers and some of the other groups successfully made their escape back to English lines.

### FRENCH & INDIANS:

- (7) 2 MP Indians
- (8) 4 MP Infantry
- (1) 3 MP Light Infantry
- (1) French Leader 1/1
- (1) Indian Leader
- (4) VP Counters

- **Command Action Points:**  
0 until turn 5. From turn 5 forward CAP is 5

### BRITISH UNITS:

- Setup anywhere on board except adjacent to French & Indian units.
- (5) 2 MP Rangers
- (1) 2 MP Indian (use unit with red flag)
- (2) 2 MP Militia
- (1) Leader 2/2
- British move first
- **Command Action Points: 3**

**SPECIAL RULES:** VP counters may move 1 hex per turn with any unit without expending AP. VP counters only count towards victory for the British player. For the VP to count towards British victory they must be exited through the red highlighted edge. VP counters represent rescued English captives, prisoners, and booty.

### VICTORY CONDITIONS:

- French: Avoid British victory.
- British: 8 VPs in 30 turns or less

	23
	7
	5
	1